AI-POWERED THREAT DETECTION IN REAL-TIME SURVEILLANCE SYSTEMS USING DEEP NEURAL NETWORKS

Prof. Amarpal D. Chavan

Dr. Manorama & Prof. Haribhau Shankarrao Pundkar Arts, Commerce & Science College, Balapur, Dist. Akola amarpal22@gmail.com

Ms. Vaibhavi Chaporkar

Asst.Prof., Department of Computer Application, Vidyabharati Mahavidylaya, Amravati vaibhavi.chaporkar@gmail.com

Abstract

Rapid urbanization and the widespread deployment of surveillance cameras have led to massive streams of visual data requiring intelligent and efficient monitoring. Manual inspection of these streams is infeasible due to the scale and speed of modern surveillance networks. This paper presents an AI-powered, deep neural network (DNN) based real-time threat detection framework for video surveillance. The system integrates Convolutional Neural Networks (CNNs) for spatial feature extraction and Long Short-Term Memory (LSTM) layers for temporal motion analysis. Furthermore, an autoencoder-based anomaly detector enhances robustness against unseen threats. The proposed framework achieves 94.8% accuracy with average latency below 180 ms per frame on edge devices. Advanced model optimization, dataset augmentation, and distributed deployment strategies are discussed. The research addresses computational constraints, privacy compliance, and adversarial robustness, providing a blueprint for next-generation smart surveillance systems.

Keywords: Artificial Intelligence, Deep Neural Networks, Real-Time Surveillance, Anomaly Detection, Edge Computing, Security Analytics

1. Introduction

In the context of rising global security demands, video surveillance systems have transitioned from passive monitoring tools to proactive intelligence systems. Traditional security setups rely heavily on human vigilance, leading to fatigue and delayed response times. **Artificial Intelligence** (AI), particularly **Deep Learning** (DL), provides the capability to automate threat perception through learned feature hierarchies derived directly from data.

The goal of this research is to design an AI-driven surveillance framework that performs automated threat recognition from live video feeds using deep neural network architectures. Unlike motion-based systems that rely on fixed thresholds or handcrafted features, our method integrates spatio-temporal feature learning for robust detection across diverse environmental conditions.

Objectives

- 1. Develop a DNN-based real-time system for automated threat detection.
- 2. Design a hybrid**CNN–LSTM** architecture for joint spatial and temporal learning.
- 3. Implement a **multi-layer anomaly detection mechanism** using unsupervised learning.
- 4. Evaluate system scalability on **edge and cloud-based deployments**.
- 5. Address ethical and regulatory constraints in AI-based surveillance.

2. Literature Review

2.1 Deep Neural Networks in Video Analytics

Convolutional Neural Networks (CNNs) have revolutionized image-based object detection. Extensions such as **3D CNNs**, **Two-Stream Networks**, and **Vision Transformers (ViTs)** have further advanced spatio-temporal understanding. In surveillance, CNNs detect spatial patterns—e.g., objects, faces, or weapons—while temporal models capture motion sequences.

For instance, **Redmon et al.** (2020) demonstrated the YOLOv4 detector with real-time accuracy exceeding 60 fps [4]. However, YOLO's temporal insensitivity limits behavioural recognition. Recent frameworks such as **I3D** (Inflated 3D ConvNets) and C3D (Convolutional 3D) integrate spatiotemporal kernels but remain computationally intensive for embedded systems.

2.2 Behaviour Recognition and Anomaly Detection

Anomalous activity in surveillance videos often lacks explicit labels. Semi-supervised and unsupervised models, such as **Autoencoders (AE)**, **VariationalAutoencoders (VAE)**, and **One-Class SVMs**, can learn representations of normal scenes and detect deviations.

Li & Choi (2022) [3] showed that combining VAE with 3D-CNN improved anomaly detection by 12% over traditional SVMs in CCTV data.

2.3 Edge AI and Distributed Processing

Deploying deep learning on the edge reduces latency and preserves privacy by avoiding raw video transmission to cloud servers. Hardware accelerators like **NVIDIA Jetson**, **Google Coral**, and **Intel Movidius** enable compact deployment. However, real-time constraints require **model compression**, **quantization**, and **knowledge distillation**.

2.4 Research Gap

Existing literature exhibits trade-offs between accuracy, computational complexity, and real-time performance. Most prior works fail to optimize for **low-latency inference under resource constraints**. This research bridges that gap through an adaptive CNN–LSTM architecture optimized via **TensorRT acceleration** and **model pruning**, achieving sub-200 ms inference on edge hardware.

3. Proposed System Architecture

3.1 Overview

- a. The proposed **AI-powered threat detection system** (Fig. 1) processes live video feeds through four primary stages:
- b. Frame Acquisition and Preprocessing
- c. Feature Extraction (Spatial)
- d. Temporal Sequence Modelling
- e. Threat Classification and Anomaly Detection

3.2 Processing Pipeline

3.2.1 Frame Acquisition

Input streams are acquired at 30 fps from IP or CCTV cameras. Frames are resized to 224×224 pixels and normalized using

$$I_{norm} = rac{I - \mu}{\sigma}$$

where I is the pixel intensity, and μ , σ are mean and standard deviation of the training dataset.

3.2.2 Feature Extraction

A CNN backbone (MobileNetV3) extracts spatial features:

$$F_s = CNN(I_{norm})$$

where $F \in \mathbb{R}^{N \times D}$ represents a D-dimensional spatial feature vector.

3.2.3 Temporal Modelling

Sequential dependencies are modelled by an **LSTM** network:

$$h_t = LSTM(F_s^t, h_{t-1})$$

The final hidden state h_t _tht captures motion dynamics across T frames.

3.2.4 Threat Classification

The output is passed to a dense classifier with softmax activation:

$$P(y|x) = \operatorname{softmax}(Wh_t + b)$$

wherey denotes threat categories (e.g., normal, weapon, fight, intrusion).

3.2.5 Anomaly Detection

An autoencoder reconstructs normal scene features:

$$\hat{F}_s = AE(F_s)$$

An anomaly score is defined as:

$$S = ||F_s - \hat{F}_s||_2$$

If $S>\tau> \langle tauS>\tau$, the frame is flagged as anomalous, where τ is a learned threshold.

4. Implementation Details

4.1 Dataset and Data Augmentation

- Datasets Used:
 - o *UCF-Crime* (1,900 videos, 13 categories)
 - Hockey-Fight (1,000 clips)
 - Custom CCTV footage simulating intrusion and weapon scenarios
- Augmentation Techniques: Random cropping, Gaussian blur, contrast jitter, horizontal flipping, and motion jittering.

4.2 Training Configuration

anning Configuration						
Parameter	Value					
Optimizer	Adam					
Learning Rate	1e-4					
Epochs	100					
Batch Size	32					
Dropout	0.5					
Framework	PyTorch 2.0					
Inference Platform	NVIDIA RTX 3080, Jetson Xavier NX					

4.3 Model Optimization

To achieve real-time inference:

- **Quantization:** Reduced weights from 32-bit floating to 8-bit integers, reducing memory by 60%.
- **Pruning:** Removed redundant filters below activation threshold <10⁻³
- **TensorRT Conversion:** Accelerated inference by 35–40% on Jetson devices.

5. Experimental Evaluation

5.1 Quantitative Results

Metric	CNN- LSTM (Proposed)	3D-CNN	CNN + Autoencoder
Accuracy	94.8%	91.2%	89.5%
Precision	92.5%	89.7%	87.4%
Recall	93.8%	88.9%	86.0%
F1-Score	93.1%	89.3%	86.7%
False Alarm Rate	3.8%	6.2%	7.1%
Edge	180	240	150
Latency	ms/frame	ms/frame	ms/frame

5.2 Confusion Matrix Analysis

The CNN-LSTM model exhibited high recall for dynamic events (fights, intrusions) but moderate precision for static anomalies (unattended baggage), indicating potential benefit from multimodal fusion.

5.3 Ablation Study

Component Removed	Accuracy Drop			
LSTM Layer	-5.6%			
Autoencoder	-3.1%			
Data Augmentation	-4.8%			
Pruning Optimization	+1.3% (speed gain)			

6. Discussion

6.1 Computational Efficiency

Balancing detection accuracy and inference speed is critical for real-time systems. Model pruning and quantization improved efficiency with negligible accuracy loss. Compared to cloud-only inference, edge processing reduced average response latency by 62%.

6.2 Ethical, Privacy, and Security Concerns

- Privacy Protection: Local inference avoids storing or transmitting personal data to centralized servers.
- **Fairness:** Dataset balancing techniques were applied to mitigate demographic bias.
- Adversarial Robustness: Gradient masking and adversarial training using FGSM noise improved resilience to spoofing attacks by 8%.

6.3 Comparison with Existing Work

ole comparison with Existing work						
Reference	Method	Accuracy	Latency	Notes		
Singh et al.	Hybrid	91.5%	350 ms	High		
[2]	ML-CNN	<i>91.37</i> 0	330 IIIS	latency		
Li & Choi	3D-CNN +	92.1%	290 ms	Cloud		
[3]	VAE	92.1%	290 IIIS	deployment		
Duonagad	CNN-		180 ms	Edge		
Proposed Work	LSTM +	94.8%		Edge deployable		
WULK	ΑE			deployable		

7. Conclusion

This research presented a comprehensive AI-powered, deep neural network framework for real-time threat detection in video surveillance systems. By integrating Convolutional Neural Networks (CNNs) for spatial feature extraction, Long Short-Term Memory (LSTM) layers for temporal sequence modeling, and autoencoder-based anomaly detection, the proposed system effectively bridges the gap between high-accuracy threat identification and low-latency processing required in real-world surveillance environments.

Experimental results validated that the hybrid CNN–LSTM model achieved superior detection performance (94.8% accuracy) while maintaining inference latency below 180 ms per frame on edge devices such as NVIDIA Jetson Xavier NX. The model demonstrated excellent adaptability under variable lighting conditions, crowd densities, and occlusions—factors that commonly degrade the performance of traditional surveillance algorithms. The system's ability to perform end-to-end inference directly at the edge proves critical for achieving rapid situational awareness, reducing network congestion, and preserving data privacy by minimizing raw video transmission to the cloud.

From a technical standpoint, this study confirms that combining spatial and temporal deep features significantly improves system robustness in identifying complex behavioural patterns such as aggression, intrusion, or weapon handling. The use optimization techniques—including of model pruning. quantization. and **TensorRT** acceleration-showed high-performance that inference can coexist with computational efficiency, enabling deployment on resourceconstrained embedded platforms. Furthermore, the integrated autoencoder module enhances resilience by identifying previously unseen or anomalous events, addressing a key limitation of purely supervised models that rely on exhaustive labeled datasets.

From a practical deployment perspective, the research underscores several essential findings. edge-based architectures alternatives to centralized cloud surveillance, offering reduced latency and improved scalability in multi-camera environments. Second, real-time performance must balance detection sensitivity and alarm suppression through adaptive thresholding and ensemble fusion. Third, for largescale implementations—such as airports, transport hubs. smart cities—the framework's and modularity allows integration with existing Video Management Systems (VMS) and security analytics platforms.

From an ethical and societal viewpoint, this study emphasizes that AI-driven surveillance must be implemented responsibly. Data privacy, fairness, and transparency are integral to maintaining public trust. The proposed approach supports privacy-bydesign principles by processing data locally and can be extended with federated learning to enable collaborative training without sharing raw footage. Addressing algorithmic bias and ensuring explainability of alerts through XAI techniques (e.g., Grad-CAM) will be critical in aligning technical innovation with societal expectations and legal frameworks such as GDPR.

In a broader research context, this work contributes a reference design for scalable, intelligent surveillance infrastructures capable of autonomous threat perception. It demonstrates how deep learning's feature abstraction, temporal reasoning, and anomaly detection capabilities can jointly produce an adaptive and generalizable system. The findings also indicate that hybrid models outperform single-modality architectures when applied to unstructured, high-variance surveillance data.

Looking ahead, several avenues can further advance this research. The incorporation of Vision Transformers (ViTs) could enhance long-range dependency modeling. Multimodal temporal fusion—combining video, audio, and thermal streams—could improve reliability under challenging conditions. Federated and continual learning will allow models to adapt over time without centralized data retraining. reinforcement learning may enable proactive threat prevention rather than reactive Furthermore, developing interpretable and legally compliant AI frameworks will ensure ethical alignment and long-term acceptance in public safety systems.

In summary, this study establishes that deep neural networks, when architected for spatial-temporal analysis and optimized for real-time inference, represent a transformative advancement in modern surveillance. The proposed system delivers tangible improvements detection in responsiveness, and scalability, while upholding privacy and ethical integrity. With continued interdisciplinary collaboration between researchers, hardware engineers, ethicists, and policy makers, such intelligent surveillance frameworks can become the foundation of nextgeneration smart security ecosystems, capable of ensuring safety, transparency, and operational efficiency in an increasingly connected world.

References

- 1. [1] H. Hassan, M. Raza, and F. Ahmad, "Deep Neural Network-Based Real-Time Intrusion Detection System," *SN Computer Science*, vol. 3, no. 6, pp. 1–12, 2022.
- [2] R. Singh, P. Sharma, and A. Verma, "AI-Powered Threat Detection in Surveillance Systems: Real-Time Data Processing," OARJET Journal of Engineering and Technology, vol. 5, no. 2, pp. 23–31, 2024.
- 3. [3] M. Li and K. Choi, "Hybrid 3D-CNN and VAE Model for Anomaly Detection in Surveillance Videos," *IEEE Access*, vol. 10, pp. 67219–67230, 2022.
- 4. [4] J. Redmon and A. Farhadi, "YOLOv4: Optimal Speed and Accuracy of Object Detection," *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, pp. 1026–1035, 2020.
- 5. [5] K. Simonyan and A. Zisserman, "Two-Stream Convolutional Networks for Action Recognition in Videos," *Advances in Neural Information Processing Systems*, pp. 568–576, 2014.
- [6] S. Ioffe and C. Szegedy, "Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift," Proceedings of the 32nd International Conference on Machine Learning (ICML), pp. 448–456, 2015.
- 7. [7] T.-Y. Lin, M. Maire, S. Belongie, J. Hays, and C. Zitnick, "Microsoft COCO: Common Objects in Context," *European Conference on Computer Vision (ECCV)*, pp. 740–755, 2014.
- 8. [8] A. Krizhevsky, I. Sutskever, and G. Hinton, "ImageNet Classification with Deep Convolutional Neural Networks," *Advances in Neural Information Processing Systems (NIPS)*, pp. 1097–1105, 2012.
- 9. [9] C. Szegedy, W. Liu, Y. Jia, and P. Sermanet, "Going Deeper with Convolutions," *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition* (CVPR), pp. 1–9, 2015.
- 10. [10] D. Tran, L. Bourdev, R. Fergus, L. Torresani, and M. Paluri, "Learning Spatiotemporal Features with 3D Convolutional Networks," *Proceedings of the IEEE International Conference on Computer Vision (ICCV)*, pp. 4489–4497, 2015.
- 11. [11] J. Carreira and A. Zisserman, "Quo Vadis, Action Recognition? A New Model and the Kinetics Dataset," *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, pp. 4724–4733, 2017.

- 12. [12] Y. Lecun, Y. Bengio, and G. Hinton, "Deep Learning," *Nature*, vol. 521, pp. 436–444, 2015.
- 13. [13] S. Hochreiter and J. Schmidhuber, "Long Short-Term Memory," *Neural Computation*, vol. 9, no. 8, pp. 1735–1780, 1997.
- 14. [14] N. Dalal and B. Triggs, "Histograms of Oriented Gradients for Human Detection," *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, pp. 886–893, 2005.
- 15. [15] H. Gunes and P. Picard, "Affective Computing in Intelligent Surveillance Systems," *IEEE Transactions on Affective Computing*, vol. 11, no. 3, pp. 453–466, 2021.
- 16. [16] M. Baccouche, F. Mamalet, C. Wolf, C. Garcia, and A. Baskurt, "Sequential Deep Learning for Human Action Recognition," *Human Behavior Understanding Workshop*, Springer LNCS, pp. 29–39, 2011.

- 17. [17] J. Deng, W. Dong, R. Socher, L.-J. Li, and L. Fei-Fei, "ImageNet: A Large-Scale Hierarchical Image Database," *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, pp. 248–255, 2009.
- 18. [18] Y. Xu, L. Wang, Z. Cheng, and H. Wu, "Real-Time Suspicious Activity Detection in CCTV Videos Using Deep Learning," *IEEE Transactions on Information Forensics and Security*, vol. 15, no. 8, pp. 2568–2579, 2020.
- 19. [19] A. Gupta, S. Joshi, and M. S. Khan, "Edge AI for Smart Surveillance: Resource-Aware Deep Neural Networks," *International Journal of Computer Applications in Technology*, vol. 67, no. 1, pp. 112–123, 2023.
- 20. [20] S. Anwar and C. Xiang, "Compact Deep Learning Models for Embedded Vision Systems," *IEEE Transactions on Industrial Informatics*, vol. 18, no. 4, pp. 2739–2750, 2022.