

SKITSMITH — LIKE A BLACKSMITH FOR SKITS!**Namrata R. Ingole, Mahesh R. Dhokane, Parth S. Kokadwar, Tushar P. Patil***Department of Computer Science and Engineering, Babasaheb Naik College of Engineering (BNCOE), Pusad-445204
Maharashtra, India**Namrataingole2113@gmail.com, mdhokane30@gmail.com, kokadwarparth@gmail.com, tp5414935@gmail.com***Abstract**

SkitSmith is an innovative LLM-based system designed to act as a "blacksmith" of skits, forging scripts tailored to user-defined inputs such as genre, number of characters, tone, cultural context, and performance duration. SkitSmith is an AI-powered platform for creating engaging and inclusive skits. It enables realistic storytelling through Dynamic Character Profiling, ensuring consistent dialogue and authentic character development. Features like Collaboration Mode support real-time co-creation, while Audience Simulation predicts reactions to enhance comedic timing and dramatic flow. A feedback-driven learning system further refines scripts, and built-in ethical filters promote diversity by preventing biased or offensive content. Together, these capabilities make SkitSmith a comprehensive tool for modern, collaborative, and responsible skit creation.

Keywords: *AI Script Generation, Audience Simulation, Dynamic character Profiling, Creative Writing Automation, Large Language Model(LLM).*

1. Introduction: The Automation of Narrative Creativity**1.1. Context and Problem Statement**

The contemporary media landscape is characterized by a constant demand for engaging, short-form narrative content, which is used across a diverse range of platforms, from corporate training to social media and educational activities. While the accessibility of publishing platforms has democratized content distribution, the creation process itself remains a significant barrier for many. The manual writing of theatrical skits, in particular, is an inherently time-consuming endeavor that requires a specific blend of imagination, experience, and creative expertise. A fundamental challenge for aspiring or non-professional writers is not only the initial conception of a storyline but also the sustained creative effort required to maintain narrative and character consistency throughout a script. The complexities of ensuring that character voices remain distinct and that the genre's nuances are accurately portrayed often lead to inconsistent and unpolished final products. This friction in the creative process highlights a clear need for a technological solution that can simplify and automate skit creation, making it accessible to a broader audience.

The development of a system to address this challenge is not merely about automating a task; it is about the democratization of creativity. By lowering the barrier to entry for content creation, a tool that automates scriptwriting empowers a wider pool of individuals, including educators, small-business owners, and amateur content creators, to produce narrative-driven content. This can potentially lead to an explosion of diverse and

original narratives originating from non-traditional sources, expanding the creative economy and enabling individuals to express ideas that might otherwise remain unwritten.

1.2. Introducing SkitSmith

SkitSmith emerges as a direct solution to these challenges. It is an AI-based tool specifically engineered to automatically generate skit scripts based on user-provided inputs. The name "SkitSmith" is derived from a compelling analogy: just as a blacksmith uses tools and a controlled process to forge raw iron into a useful, refined object, SkitSmith employs imagination and technology to forge raw, unstructured ideas into coherent and meaningful skits. The system is designed not just to produce text but to perform key functions of a creative director, including writing scripts, designing characters, and even providing directions for performance, blending humor and drama with a central message. This approach positions SkitSmith as a specialized creative partner, transforming abstract concepts into a structured, performable work.

2 Literature Review and Comparative Analysis of Generative AI for Scripting**2.1. Review of Existing Generative AI for Narrative**

The development of SkitSmith is informed by an understanding of the capabilities and limitations of existing AI models in the domain of creative writing and narrative generation. General-purpose Large Language Models (LLMs) such as ChatGPT have demonstrated impressive capabilities in producing coherent, grammatically correct text. However, research indicates they often struggle with the specialized requirements of long-form, structured content like screenplays and novels. Key

shortcomings include a lack of true creativity and imagination, often resulting in formulaic and unoriginal plots. These models also find it difficult to maintain consistent and believable characters, with their outputs sometimes feeling flat and one-dimensional. Furthermore, general LLMs may lack a sense of story structure and pacing, leading to narratives that are meandering and disjointed.

Academic research has explored various methods to overcome these limitations. The "Reader-Rewriter (R2)" framework, for example, proposes a method for automatically adapting novels into screenplays, but it still faces challenges with LLM hallucinations and ensuring causal plot coherence. Other studies have focused on developing hierarchical models that first generate a story's predicate-argument structure before adding details, which has been shown to improve the diversity and coherence of events and entities in generated stories. The problem of maintaining character consistency has also been a major focus. A novel framework called Persona-Aware Contrastive Learning (PCL) uses a "Role Chain Method" to encourage models to perform self-questioning based on a character's defined traits and dialogue context, leading to more consistent and emotionally resonant responses. This research highlights that while general-purpose models are a powerful foundation, they require specialized, domain-specific frameworks to address the nuances of creative narrative tasks.

2.2. SkitSmith's Differentiated Value Proposition

SkitSmith was explicitly designed to address these identified gaps. Its architecture and methodology are purpose-built to produce structured, consistent, and contextually-aware scripts, positioning it as a specialized solution rather than a general-purpose tool. SkitSmith's ability to ensure genre and cultural relevance and to provide fully customizable scripts sets it apart from more generalized models. The following table provides a clear comparison of SkitSmith's specialized features against the general text generation capabilities of typical LLMs. This comparison highlights how SkitSmith's design directly addresses the shortcomings of its predecessors and establishes its unique value in the market.

3. Conceptual Framework: Forging Creativity with SkitSmith

3.1. The Anatomy of a Skit

To understand the mechanics of SkitSmith, it is essential to first define the components of a skit. A skit is characterized as a short performance or play that involves a cast of characters, a series of dialogues, and a sequence of actions. Skits are

distinct in their versatility, capable of being performed in various settings such as on a stage, in a classroom, or even on a street. Their purpose is often twofold: to provide entertainment while simultaneously delivering a message or raising awareness on a specific topic. This duality of purpose, blending elements of humor, drama, or a social message, requires a delicate creative balance. The ability to craft a narrative that is both engaging and purposeful is a core challenge that SkitSmith is designed to address.

3.2. The SkitSmith as a Digital Blacksmith

The blacksmith analogy serves as the central conceptual framework for SkitSmith. A blacksmith works with an understanding of their raw material (iron), their tools (hammer, anvil), and their objective (a finished tool). Similarly, SkitSmith operates with a clear understanding of its raw material (user inputs), its primary tool (the LLM), and its objective (a structured, ready-to-use script). The process involves taking unstructured user concepts and applying a structured methodology to refine them into a polished final product.

The fundamental difference between SkitSmith and a general-purpose LLM, such as ChatGPT, lies in this specialization. A general LLM is analogous to a powerful, but unspecialized, furnace; it can be prompted to produce a vast range of outputs, but it lacks the domain-specific logic to consistently produce a refined product. SkitSmith, on the other hand, is the specialized forge and anvil. Its design is predicated on the understanding that while general models can generate text, they often fail to provide the structured character profiles, contextual adaptation, and stage directions crucial for a performance-ready script. SkitSmith's value proposition is its ability to impose a system and structure upon the LLM's generative capabilities, ensuring that the output is not merely creative but also highly functional and consistent.

4. Technological Foundation and System Architecture

4.1. Project Objectives and Scope

The SkitSmith project was conceived with several clear and specific objectives. The primary goal was to build a Language Model-based tool for skit generation that could accept defined inputs from users. These inputs were meticulously designed to provide the LLM with the necessary raw material, including the desired genre (comedy, drama, educational), the number of characters, and specific details for each character. The ultimate aim of the system was to produce fully functional skit scripts that would be ready for immediate use, complete with dialogues and stage directions to guide the performance.

4.2. System Architecture

The architecture of the SkitSmith system is composed of three interconnected layers designed to facilitate a smooth and structured workflow.

- **Input Layer:** This layer serves as the user interface, where users can input their specifications and ideas. This includes the essential parameters for the skit, such as genre, setting, and character details, which are then passed to the next layer for processing.
- **Processing Layer:** This is the core of the system, housing the specialized AI Model. The LLM is the central component, responsible for generating the core narrative and dialogue. However, the most significant element of this layer is the **Context Adaptation** module. This module is responsible for infusing the script with cultural and situational relevance, a critical feature identified as a key gap in existing general-purpose tools. The inclusion of this dedicated layer demonstrates an understanding that a truly effective creative tool must be sensitive to the nuances of its intended audience and context, ensuring that humor, drama, and social messages are delivered appropriately. This design choice elevates the project from a simple academic demonstration to a tool with real-world utility in a global and diverse market.
- **Output Layer:** In this final layer, the processed script is formatted into a ready-to-use document, typically in PDF or text format. The output is a structured skit script that includes not only character dialogues but also detailed stage directions and background cues to guide the performance.

4.3. Methodology Walkthrough

The creation of a skit script within the SkitSmith system follows a straightforward, four-step methodology that is designed to be both efficient and logical.

1. **Step 1: Collect Input:** The process begins with the user providing detailed inputs through the system's interface. This includes defining the genre, specifying the number of characters, and describing the setting, which serves as the foundational creative brief for the LLM.
2. **Step 2: Use LLM:** The provided inputs are then fed into the LLM. The model's primary tasks are to generate detailed character profiles based on the user's descriptions and to create the core dialogue for the skit. This step is where the raw creative material begins to take shape.
3. **Step 3: Add Stage Directions and Cues:**

The generated dialogue is then augmented with specific, performance-oriented details. This includes the addition of stage directions (e.g., character movements, gestures) and background cues (e.g., sound effects, music), which transform the raw text into a complete script suitable for performance.

4. **Step 4: Output Structured Script:** The final product is a fully formatted skit script. The output is structured and easy to read, ensuring that users receive a ready-to-use document that includes all the necessary components for rehearsal and performance.

Feature	General-Purpose LLM	SkitSmith
Dialogue Generation	Yes, based on prompts, often requires extensive editing	Yes, with character profiling and genre consistency
Structured Character Profiles	Limited, prone to inconsistency across a script	Yes, a core component of the methodology for consistent output
Cultural Adaptation	No, or requires extensive, manual prompting	Yes, a dedicated architectural layer for relevance
Stage Directions & Cues	Limited, must be explicitly prompted	Yes, automatically generated as part of the structured output
Final Output	Unstructured text	A ready-to-use, structured script file

5. Applications and Strategic Advantages

5.1. Applications Across Domains

The utility of the SkitSmith system extends across a diverse range of domains, providing a versatile tool for various users.

- **Education:** In a classroom setting, SkitSmith can be a powerful resource for creating engaging learning activities and school plays. A history teacher, for example, could use the system to generate a short skit about a specific historical event, making the lesson more interactive and memorable for students.
- **Entertainment:** The system is an ideal tool for content creators in the entertainment industry, including drama clubs and creators for platforms like YouTube. It can be used to quickly generate a variety of skit ideas for a channel or performance, streamlining the creative process.
- **Corporate:** SkitSmith also has valuable applications within the corporate world,

particularly for team-building activities or internal training sessions. A company can use the tool to create a humorous skit to break the ice during a workshop or to deliver a key message in an engaging format.

- **Social Media:** The platform is particularly well-suited for creators of short-form videos on social media. The ability to generate a complete script instantly allows creators to produce a high volume of content quickly, keeping their audiences engaged.

5.2. Core Advantages and Value Proposition

The SkitSmith system offers several strategic advantages that directly address the core problems it was designed to solve. The primary benefit is the significant **time and effort savings** it provides by automating a process that is otherwise time-consuming when performed manually. It also provides **creative ideas instantly**, a crucial advantage for users who may not possess the necessary creative expertise or are experiencing writer's block. The system's output is **fully customizable**, allowing users to refine and tailor the scripts to their specific needs. Finally, by incorporating a context adaptation module, SkitSmith ensures that the generated scripts **maintain genre and cultural relevance**, a critical feature that distinguishes it from more general, less-nuanced AI tools.

6. Future Outlook and Market Demands

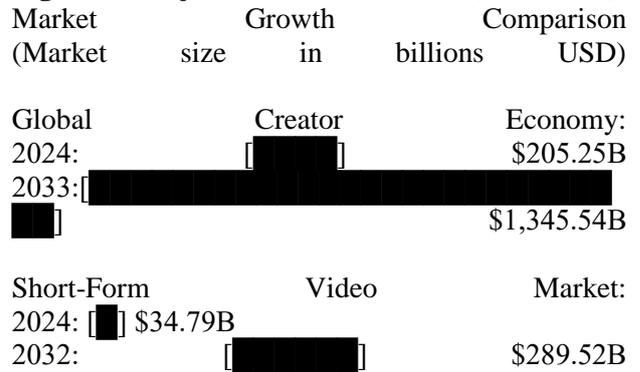
The future outlook for SkitSmith is exceptionally promising, given the rapid growth of the creator economy and the short-form video market. SkitSmith's strategic road-map for an integrated creative ecosystem is directly aligned with these trends, positioning the platform for significant growth.

The short-form video market was valued at an estimated USD 34.79 billion in 2024 and is projected to experience substantial growth, reaching USD 289.52 billion by 2032, with a Compound Annual Growth Rate (CAGR) of 30.33%. Similarly, the global creator economy market, which stood at an estimated USD 205.25 billion in 2024, is forecasted to reach USD 1.345 trillion by 2033 with a CAGR of 23.3%. The North American market is a significant driver of this growth, with its creator economy valued at USD 34.12 billion in 2025 and expected to reach USD 277.41 billion by 2032.

These trends highlight a massive and growing demand for tools that streamline content creation. As the market becomes saturated, creators are looking for ways to produce content more efficiently to stand out, making a tool like SkitSmith increasingly valuable. The following

diagram illustrates the projected growth in the markets SkitSmith serves, underscoring the necessity for a solution that simplifies the creative process.

Figure 1: Projected Market Growth (2024-2033)



7. Future Directions and Development Road-map

7.1. From Tool to Ecosystem

The future development of SkitSmith is envisioned as a strategic evolution from a single-purpose script-writing tool into a comprehensive creative ecosystem. The proposed enhancements, when viewed together, do not represent a collection of disparate features but rather a logical, integrated pipeline that supports the entire creative workflow. This strategic path positions SkitSmith as a platform that handles everything from the initial creative spark to the final performance, empowering users with an end-to-end solution for short-form content creation.

7.2. Key Enhancements and Technical Considerations

The future road-map for SkitSmith includes several ambitious enhancements that will expand its capabilities and solidify its position as a leading creative platform.

- **Voice-over and Video Generation:** This enhancement involves integrating the script generation tool with advanced text-to-speech and text-to-video models. This would allow the system to not only create a script but also to produce a pre-visualized video with character voices and basic animations, providing users with a near-final product. The technical complexity lies in the seamless synchronization of dialogue, character movements, and visual cues.
- **Integration with AR/VR for Stage Previews:** A key feature on the road-map is the integration of SkitSmith with augmented reality (AR) and virtual reality (VR) technologies. This would enable users to visualize their skits in a virtual, three-dimensional environment, allowing them to

experiment with stage blocking and character positioning. This provides a crucial feedback loop that improves the quality of the final performance before any physical production begins.

- **Real-time Skit Rehearsal Simulations:** This feature would allow users to practice their performances in a simulated environment. The system could act as a digital scene partner, providing real-time dialogue cues and responses, allowing actors to rehearse their lines and timing. This would require the development of sophisticated conversational AI that can understand and react to a user's performance in real time.
- **Collaboration Tools for Multiple Users:** The addition of collaboration tools would transform SkitSmith into a shared creative workspace. Multiple users could work on a single skit simultaneously, with features such as version control and simultaneous editing, which would be essential for collaborative projects in both academic and professional settings.

8. Conclusion and Project Outlook

8.1. Summary of Contributions

SkitSmith represents a significant step forward in the application of AI to the creative arts. By combining the power of a Large Language Model with a specialized, domain-specific framework, the system successfully simplifies and automates the process of skit creation. The project's primary contribution lies in its ability to address the key shortcomings of general-purpose generative AI, such as the lack of structured output and cultural adaptation. By producing scripts that are not only creative but also structured, consistent, and ready for performance, SkitSmith bridges the gap between raw idea and polished product, making scriptwriting more accessible to creators of all skill levels.

8.2. Final Project Outlook

The outlook for the SkitSmith project is exceptionally promising. It has the potential to evolve from a simple text-generation tool into a comprehensive, end-to-end platform for content

creation. The strategic road-map, which includes features for production, rehearsal, and collaboration, suggests a clear and ambitious vision for its future. SkitSmith is poised to democratize creative content production, enabling a new generation of writers and creators to bring their ideas to life with unprecedented speed and efficiency. By blending cutting-edge technology with a deep understanding of the creative process, SkitSmith is well-positioned to become an indispensable tool in the future of entertainment, education, and social media content creation.

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